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25) Serve Squeeze:

Fun game for developing accuracy on Serves.

Level: 2.5 and Higher

The player serves in to a box and he tries to hit it close to the either sideline. If the ball goes in, that is the **mark** and is also the first point he scores.

The player continues to serve balls with the goal of moving the **landing point** of his serves further to the open side of the box. The player should try to move the ball only slight towards the open side so he has a lot of room remaining and can continue the process.

The score the player gets is based on how many serves in a row he can continue to **squeeze** into the open court area. If the ball is missed, or lands on the wrong side of the last shot (like **#5** in diagram) then the player's turn is over.

In the example in this diagram the player gets 4 points because the 5th shot was not to the right side of shot 4.

Note – the player could work left to right, or right to left based on where his first shot lands.