

95) Squirrel Crossing:

Doubles points while scrambling around.

Level: 2.5 & Higher

Teams are: Players 1 & 2 / 3 & 4 / 5 & 6

Players 1 & 2 start out playing just one point against players 3 & 4. The wining team stay in to play and the losing team splits and each goes to a net post.

Players 5 & 6 wait by the net post and <u>quickly</u> move into position on the side where the team that just lost was.

The pro feeds a variety of shot and the players must always let the feed bounce before they hit it.

This is a great game that sometimes causes confusion for the net post players making them look a like a squirrel in the road as they decided where they should be going (hence the name of the drill)

V: Have the players play 2 points instead of 1 point with only the 2nd point determining who exits and who stays in to play.